Theory of Types and Programming Languages Fall 2022

Week 6

Plan

PREVIOUSLY:

- 1. type safety as progress and preservation
- 2. typed arithmetic expressions
- 3. simply typed lambda calculus (STLC)
	- 3.1 Progress
	- 3.2 Inversion Lemma
	- 3.3 Canonical Forms Lemma
- TODAY:
	- 1. STLC, continued
		- 1.1 Preservation for STLC
		- 1.2 Substitution Lemma
		- 1.3 Weakening and Permutation
	- 2. Extensions to STLC

NEXT: state, recursion, polymorphism, etc.

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Which case is the hard one??

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Case T-App: Given $t = t_1 t_2$ $\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$ Γ \vdash t₂ : T₁₁ $T = T_{12}$ Show $\Gamma \vdash t' : T_{12}$

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Uh oh.

Lemma: Types are preserved under substitition.

That is, if $\lceil x : s \rceil + t : T$ and $\lceil x \rceil + s : S$, then $\lceil x \rceil + s \rceil + s$: T.

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Proof: ...

Weakening and Permutation

Two other lemmas will be useful.

Weakening tells us that we can add assumptions to the context without losing any true typing statements.

Lemma: If $\Gamma \vdash t : T$ and $x \notin dom(\Gamma)$, then $\Gamma, x : S \vdash t : T$.

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Permutation tells us that the order of assumptions in (the list) Γ does not matter.

Lemma: If $\Gamma \vdash t : T$ and Δ is a permutation of Γ , then $\Delta \vdash t : T$.

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Moreover, the latter derivation has the same depth as the former.

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Lemma: If Γ , $x : S \vdash t : T$ and $\Gamma \vdash s : S$, then $\Gamma \vdash [x \mapsto s]t : T$.

I.e., "Types are preserved under substitition."

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Case T-APP:
$$
t = t_1 t_2
$$

\n $\begin{array}{r}\n\Gamma, x: S \vdash t_1 : T_2 \rightarrow T_1 \\
\Gamma, x: S \vdash t_2 : T_2 \\
T = T_1\n\end{array}$

By the induction hypothesis,

 $\Gamma \vdash [x \mapsto s]t_1 : T_2 \rightarrow T_1$ and $\Gamma \vdash [x \mapsto s]t_2 : T_2$.

```
Bv T-App, \lceil \cdot | \cdot | \times \rightarrow s | t_1 | \times \rightarrow s | t_2 : Ti.e., \Gamma \vdash [x \mapsto s](t_1, t_2): T.
```
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Proof: By induction on the derivation of Γ , $x : S \vdash t : T$. Proceed by cases on the final typing rule used in the derivation. Case T-VAR: $t = z$ with $z: T \in (\Gamma, x: S)$

There are two sub-cases to consider, depending on whether z is x or another variable.

- If $z = x$, then $[x \mapsto s]z = s$. The required result is then $\Gamma \vdash s : S$, which is among the assumptions of the lemma.
- ▶ Otherwise, $[x \mapsto s]z = z$, and the desired result is immediate.

Lemma: If Γ , $x: S \vdash t : T$ and $\Gamma \vdash s : S$, then $\Gamma \vdash [x \mapsto s]t : T$.

Proof: By induction on the derivation of Γ , $x : S \vdash t : T$. Proceed by cases on the final typing rule used in the derivation. Case T-Abs: $t = \lambda y : T_2.t_1$ $T = T_2 \rightarrow T_1$ Γ , x:S, v:T₂ \vdash t₁ : T₁

By our conventions on choice of bound variable names, we may assume $x \neq y$ and $y \notin FV(s)$.

- \triangleright Using *permutation* on the given subderivation, we obtain Γ , $v: T_2$, $x: S \vdash t_1 : T_1$.
- \triangleright Using weakening on the other given derivation ($\lceil \cdot \rceil$ s : S), we obtain Γ , $v: T_2 \vdash s : S$.
- ► Now, by the induction hypothesis, Γ , $y: T_2 \vdash [x \mapsto s]t_1 : T_1$.
- ► By T-Abs, $\Gamma \vdash \lambda y : T_2$. $[x \mapsto s]t_1 : T_2 \rightarrow T_1$, i.e. (by the definition of substitution), $\Gamma \vdash [x \mapsto s](\lambda y : T_2 \ldots \tau_1) : T_2 \rightarrow T_1$.

Going back to preservation...

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By inversion, we have Γ , $x: T_{11} \vdash t_{12} : T_{12}$.

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By inversion, we have Γ , $x: T_{11} \vdash t_{12} : T_{12}$.

By the substitution lemma, this gives us $\Gamma \vdash t' : T_{12}$.

Summary: Preservation

Theorem: If $\Gamma \vdash t : T$ and $t \longrightarrow t'$, then $\Gamma \vdash t' : T$.

Lemmas to prove:

- \blacktriangleright Weakening
- \blacktriangleright Permutation
- \blacktriangleright Substitution preserves types
- \blacktriangleright Reduction preserves types (i.e., preservation)

Review: Type Systems

To define and verify a type system, you must:

- 1. Define types
- 2. Specify typing rules
- 3. Prove soundness: progress and preservation

[Two Typing Topics](#page-26-0)

Erasure

 $\text{erase}(x) = x$ $\text{erase}(\lambda x: T_1. t_2) = \lambda x. \text{ erase}(t_2)$ $\text{erase}(\text{t}_1 \text{ t}_2)$ = $\text{erase}(\text{t}_1)$ $\text{erase}(\text{t}_2)$

Intro vs. elim forms

An introduction form for a given type gives us a way of constructing elements of this type.

An elimination form for a type gives us a way of using elements of this type.

[Extensions to STLC](#page-29-0)

Base types

Up to now, we've formulated "base types" (e.g. Nat) by adding them to the syntax of types, extending the syntax of terms with associated constants $(zero)$ and operators $(succ, etc.)$ and adding appropriate typing and evaluation rules. We can do this for as many base types as we like.

For more theoretical discussions (as opposed to programming) we can often ignore the term-level inhabitants of base types, and just treat these types as uninterpreted constants.

E.g., suppose B and C are some base types. Then we can ask (without knowing anything more about B or C) whether there are any types S and T such that the term

(λ f:S. λ g:T. f g) (λ x:B. x)

is well typed.

The Unit type

 $\Gamma \vdash \text{unit}$: Unit (T-UNIT)

Sequencing

$t := ...$ terms

 t_1 ; t_2

Sequencing

$$
\begin{array}{rcl}\n t & ::= & ... & \text{terms} \\
 & t_1 &; t_2 & \n\end{array}
$$

 ${\tt t}_1 \longrightarrow {\tt t}_1'$ \texttt{t}_1 ; $\texttt{t}_2 \longrightarrow \texttt{t}_1^\prime$; \texttt{t}_2 (E-Seq) unit; $t_2 \rightarrow t_2$ (E-SeqNext) $\Gamma \vdash t_1 : \text{Unit} \qquad \Gamma \vdash t_2 : T_2$ $\Gamma \vdash t_1; t_2 : T_2$ (T-Seq)

Derived forms

 \blacktriangleright Syntatic sugar

Internal language vs. external (surface) language

Sequencing as a derived form

$$
\begin{array}{rcl}\n\mathsf{t}_1; \mathsf{t}_2 & \stackrel{\text{def}}{=} & (\lambda \mathsf{x}:\mathsf{Unit}.\mathsf{t}_2) \ \mathsf{t}_1 \\
\mathsf{where} \ \mathsf{x} \notin \mathsf{FV}(\mathsf{t}_2)\n\end{array}
$$

Equivalence of the two definitions

[board]

Ascription

Ascription as a derived form

t as $T \stackrel{\text{def}}{=} (\lambda x : T \cdot x)$ t

Let-bindings

Pairs

 $t := ...$ terms $\{t, t\}$ pair t.1 first projection t.2 second projection $v := u$ ${v,v}$ pair value $T \t:= \t...$ types $T_1 \times T_2$ product type

Evaluation rules for pairs

Typing rules for pairs

$$
\frac{\Gamma \vdash t_1 : T_1 \qquad \Gamma \vdash t_2 : T_2}{\Gamma \vdash \{t_1, t_2\} : T_1 \times T_2}
$$
 (T-PAIR)

$$
\frac{\Gamma \vdash t_1 : T_{11} \times T_{12}}{\Gamma \vdash t_1.1 : T_{11}}
$$
 (T-PROJ1)

$$
\frac{\Gamma \vdash t_1 : T_{11} \times T_{12}}{\Gamma \vdash t_1.2 : T_{12}}
$$

$$
(T-PROJ2)
$$

Tuples

 t ::= ... terms $\{t_i \}$ ^{i \in 1..n}}

 $v := ...$ values ${v_i}^{i \in 1..n}$

 T ::= ... types ${T_i}^{i \in 1..n}$

tuple t.i projection

tuple value

tuple type

Evaluation rules for tuples

$$
\{v_i \stackrel{i \in 1..n}{\longrightarrow} j \longrightarrow v_j \qquad \text{(E-PROJTUPLE)}
$$

$$
\frac{\mathtt{t}_1 \longrightarrow \mathtt{t}_1'}{\mathtt{t}_1.\mathtt{i} \longrightarrow \mathtt{t}_1'.\mathtt{i}} \qquad \qquad (\text{E-PROJ})
$$

$$
\frac{\mathrm{t}_j \longrightarrow \mathrm{t}'_j}{\{\mathrm{v}_i^{-i\in 1..j-1},\mathrm{t}_j,\mathrm{t}_k^{-k\in j\!+\!1..n}\}}\notag\\ \longrightarrow \{\mathrm{v}_i^{-i\in 1..j-1},\mathrm{t}_j',\mathrm{t}_k^{-k\in j\!+\!1..n}\}
$$

(E-Tuple)

Typing rules for tuples

$$
\frac{\text{for each } i \quad \Gamma \vdash t_i : T_i}{\Gamma \vdash \{t_i \stackrel{i \in 1..n}{\longrightarrow} \} : \{T_i \stackrel{i \in 1..n}{\longrightarrow}} \qquad (\text{T-TUPLE})
$$

$$
\frac{\Gamma \vdash t_1 : \{T_i \stackrel{i \in 1..n}{\}}{\Gamma \vdash t_1 . j : T_j}
$$

$$
(T-PROJ)
$$