Theory of Types and Programming Languages Spring 2022

Week 11

Plan

TODAY:

- 1. type operators
- 2. dependent types

Note: This week's material is not from the TAPL textbook;

– it is mostly from Chapter 2 of "Advanced Topics in Types and Programming Languages" (Benjamin C. Pierce et. al, MIT Press)

Different Kinds of Maps

What is missing?

Different Kinds of Maps

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Agenda today:

Dependent types

[Type Operators and System](#page-4-0) F_{ω}

Type Operators

Example. Type operators in Scala:

```
type MkFun[T] = T \Rightarrow Tval f: MkFun[Int] = (x: Int) => x
```
Type Operators

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Type operators are functions at the type level.

 λ X. T

Three Problems:

- \blacktriangleright Type checking of type operators
- \blacktriangleright Equivalence of types
- \blacktriangleright Abstracting over type operators

Kinding

Problem: avoid meaningless types, like MkFun[Int, String].

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- $*$ proper types, e.g. Bool, $Int \rightarrow Int$
- $* \Rightarrow *$ type operators: map proper type to proper type
- ∗ ⇒ ∗ ⇒ ∗ two-argument operators
- $(*) \Rightarrow *$ type operators: map type operators to proper types

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Kinding Notation

By analogy with lambda parameter type annotation, we write:

$\lambda X :: K$. T

where K is the *kind* of X in this abstraction

Equivalence of Types

Problem: all the types below are equivalent

 $Nat \rightarrow Bool$ Nat \rightarrow Id Bool Id Nat \rightarrow Id Bool Id Nat \rightarrow Bool Id (Nat \rightarrow Bool) Id(Id(Id Nat \rightarrow Bool)

We need to introduce *definitional equivalence* relation on types, written $S \equiv T$. The most important rule is:

 $(\lambda X :: K. S)$ $T \equiv [X \mapsto T]S$ (Q-AppAbs)

And we need one typing rule:

$$
\frac{\Gamma \vdash t : S \qquad S \equiv T}{\Gamma \vdash t : T} \qquad (\text{T-EQ})
$$

First-class Type Operators

Scala supports passing type operators as argument:

```
def makeInt[F[1](f: ) \Rightarrow F[Int]) : F[Int] = f()
```

```
makeInt[List]() \Rightarrow List[Int](3))makeInt[Option](() => None)
```
First-class type operators supports polymorphism for type operators, which enables more patterns in type-safe functional programming.

System F_{ω} — Syntax

Formalizing first-class type operators leads to System F_{ω} :

 $t :=$... terms $\lambda X :: K.t$ type abstraction

 T : $=$ types X type variable

 K ::= kinds

 $T \rightarrow T$ type of functions $\forall X :: K. T$ universal type $\lambda X :: K.T$ operator abstraction T \overline{T} \overline{T} operator application

∗ kind of proper types $K \Rightarrow K$ kind of operators

System F_{ω} — Semantics

$$
\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2}
$$
 (E-APP1)

$$
\frac{t_2 \rightarrow t'_2}{t_1 t_2 \rightarrow t_1 t'_2}
$$
 (E-APP2)

$$
(\lambda x: T_1.t_1) v_2 \rightarrow [x \mapsto v_2]t_1
$$
 (E-APPABS)

$$
\frac{t \rightarrow t'}{t [T] \rightarrow t' [T]}
$$
 (E-APP)

 $(\lambda X::K.t_1) [T] \longrightarrow [X \mapsto T]t_1$ (E-TAPPTABS)

System F_{ω} — Kinding

$$
\frac{X :: K \in \Gamma}{\Gamma \vdash X :: K}
$$
 (K-TVAR)
\n
$$
\frac{\Gamma, X :: K_1 \vdash T_2 : K_2}{\Gamma \vdash \lambda X :: K_1.T_2 :: K_1 \Rightarrow K_2}
$$
 (K-ABS)
\n
$$
\frac{\Gamma \vdash T_1 : K_1 \Rightarrow K_2 \qquad \Gamma \vdash T_2 : K_1}{\Gamma \vdash T_1 T_2 :: K_2}
$$
 (K-APP)
\n
$$
\frac{\Gamma \vdash T_1 : * \qquad \Gamma \vdash T_2 : *}{\Gamma \vdash T_1 \rightarrow T_2 :: *}
$$
 (K-ARROW)
\n
$$
\frac{\Gamma, X :: K_1 \vdash T_2 :: *}{\Gamma \vdash \forall X :: K_1.T_2 :: *}
$$
 (K-ALL)

System F_{ω} — Typing

$$
\frac{x: T \in \Gamma}{\Gamma \vdash x: T}
$$
 (T-VAR)

$$
\frac{\Gamma \vdash T_1 :: * \quad \Gamma, x: T_1 \vdash t_2: T_2}{\Gamma \vdash \lambda x: T_1.t_2: T_1 \rightarrow T_2}
$$
 (T-ABS)

$$
\frac{\Gamma \vdash t_1 : S \to T \qquad \Gamma \vdash t_2 : S}{\Gamma \vdash t_1 \ t_2 : T} \qquad \qquad (\text{T-APP})
$$

$$
\frac{\Gamma, X::K_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda X :: K_1.t_2 : \forall X :: K_1.T_2}
$$
\n(T-TABS)

 $Γ ⊢ t : ∀X::K.T₂$ Γ $⊩ T :: K$ $\overline{\Gamma \vdash t [T] : [X \mapsto T]T_2}$ (T-TApp)

$$
\cfrac{\Gamma\vdash t:S\qquad S\equiv T\qquad \Gamma\vdash T::*}{\Gamma\vdash t:T}
$$

 $(T-EQ)$

Example

```
type PairRep[Pair :: * \Rightarrow * \Rightarrow *] = {
      pair : \forall X.\forall Y.X \rightarrow Y \rightarrow (Pair X Y),fst : \forall X.\forall Y.(Pair X Y) \rightarrow X,
      snd : \forall X.\forall Y.(Pair X Y) \rightarrow Y}
```

```
def swap[Pair :: * \Rightarrow * \Rightarrow *, X :: *, Y :: *]
    (rep : PairRep Pair)
    (pair : Pair X Y) : Pair Y X=let x = rep. fst [X] [Y] pair in
    let y = rep.snd [X] [Y] pair in
```

```
rep.pair [Y] [X] v x
```
The method *swap* works for any representation of pairs.

Properties

Theorem [Preservation]: if $\Gamma \vdash t : T$ and $t \longrightarrow t'$, then $\Gamma \vdash t' : T$.

Theorem [Progress]: if $\vdash t : T$, then either t is a value or there exists t' with $t \longrightarrow t'$.

[Dependent Types](#page-21-0)

Why Does It Matter?

Example 1. Track length of integer vectors in types:

 Vec :: Nat $\rightarrow *$ first : $(n:Nat) \rightarrow Vec(n+1) \rightarrow Int$

 $(x:S) \rightarrow T$ is called dependent function type. It is impossible to pass a vector of length 0 to the function first.

Why Does It Matter?

Example 1. Track length of integer vectors in types:

 Vec :: Nat $\rightarrow *$ first : $(n:Nat) \rightarrow Vec (n+1) \rightarrow Int$

 $(x:S) \rightarrow T$ is called dependent function type. It is impossible to pass a vector of length 0 to the function *first*.

Example 2. Safe formatting for *sprintf*:

sprintf $: (f:Format) \rightarrow Data(f) \rightarrow String$

 $Data(\lceil)$ $=$ $Unit$ $Data('%': 'd' :: cs) = Nat * Data(cs)$ $Data('%': 's' :: cs) = String * Data(cs)$ $Data(c :: cs)$ = $Data(c)$

Dependent Function Type (a.k.a. Π Types)

A dependent function type is inhabited by a dependent function:

 $\lambda x: S. t : (x: S) \rightarrow T$

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 $f(x:S) \to T'$ is also written ' $\Pi_{x:S}$ T' in the literature.

When \overline{T} does not depend on x, degenerates to function type Notation:

 $S \to T \triangleq (x:S) \to T$ where x does not appear free in T

[The Calculus of Constructions](#page-27-0)

The Calculus of Constructions: Syntax

The semantics is the usual β -reduction.

The Calculus of Constructions: Typing \vdash * : \Box (T-Axiom) $x:T \in Γ$ $Γ ⊢ x : T$ (T-Var)

$$
\frac{\Gamma \vdash S : s_1 \qquad \Gamma, x:S \vdash t : T}{\Gamma \vdash \lambda x:S.t : (x:S) \to T}
$$
 (T-ABS)

$$
\frac{\Gamma \vdash t_1 : (x:S) \to T \qquad \Gamma \vdash t_2 : S}{\Gamma \vdash t_1 \ t_2 : [x \mapsto t_2]T} \qquad (\text{T-APP})
$$

$$
\frac{\Gamma \vdash S : s_1 \qquad \Gamma, x : S \vdash T : s_2}{\Gamma \vdash (x : S) \rightarrow T : s_2} \qquad (\text{T-PI})
$$

$$
\frac{\Gamma \vdash t : T \qquad T \equiv T' \qquad \Gamma \vdash T' : s}{\Gamma \vdash t : T'} \qquad (\text{T-Conv})
$$

The equivalence relation $T \equiv T'$ is based on β -reduction.

Strong Normalization

Given the following β -reduction rules

$$
\frac{t_1 \rightarrow t'_1}{\lambda x: T_1.t_1 \rightarrow \lambda x: T_1. t'_1}
$$
\n
$$
\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2}
$$
\n
$$
\frac{t_2 \rightarrow t'_2}{t_1 t_2 \rightarrow t_1 t'_2}
$$
\n
$$
(\beta - APP1)
$$
\n
$$
(\beta - APP2)
$$
\n
$$
(\lambda x: T_1.t_1)t_2 \rightarrow [x \mapsto t_2]t_1
$$
\n
$$
(\beta - APPABs)
$$

Theorem [Strong Normalization]: if $\Gamma \vdash t : T$, then there is no infinite sequence of terms t_i such that $t = t_1$ and $t_i \longrightarrow t_{i+1}$.

Pure Type Systems

$$
\frac{\Gamma \vdash S : s_i \qquad \Gamma, x : S \vdash T : s_j}{\Gamma \vdash (x : S) \rightarrow T : s_j} \qquad (\text{T-PI})
$$

[Dependent Types in Coq](#page-36-0)

Proof Assistants

Dependent type theories are at the foundation of proof assistants, like Coq, Agda, etc.

By Curry-Howard Correspondence

- \triangleright proofs \longleftrightarrow programs
- ▶ propositions \longleftrightarrow types

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- ▶ propositions \longleftrightarrow types

Two impactful projects based on Coq:

- ▶ CompCert: certified C compiler
- \blacktriangleright Mechanized proof of 4-color theorem

Type Universes in Coq

The rule $\Gamma \vdash \top$ ype : \top ype is unsound (Girard's paradox).

 $Γ ⊢ Prop : Type₁$

 $\Gamma \vdash Set : True_1$

Γ \vdash Type $_i$: Type $_{i+1}$

 $\Gamma, x:A \vdash B : Prop \qquad \Gamma \vdash A : s$ $\Gamma \vdash (x : A) \rightarrow B : Prop$

 Γ , $x:A \vdash B : Set \qquad \Gamma \vdash A : s \qquad s \in \{Prop, Set\}$ $\Gamma \vdash (x : A) \rightarrow B : Set$

> $Γ, x:A \vdash B : Type_i$ Γ $vdash A : Type_i$ $\Gamma \vdash (x : A) \rightarrow B : Type_i$

Coq 101 - inductive definitions and recursion

```
1 Inductive nat : Type :=
2 | \Box3 \mid S \text{ (n : nat)}.
```
Coq 101 - inductive definitions and recursion

```
1 Inductive nat : Type :=
2 | \Box3 \qquad | \quad S \quad (n \; : \; nat).1 Fixpoint double (n : nat) : nat :=
2 match n with
3 \qquad \qquad | \qquad 0 \Rightarrow 0\{4\} | S n' => S (S (double n'))
5 end.
```
Recursion has to be structural.

Coq 101 - inductive definitions and recursion

```
1 Inductive nat : Type :=
2 \mid 03 \qquad | \quad S \quad (n \; : \; nat).1 Fixpoint double (n : nat) : nat :=
2 match n with
\overline{3} | \overline{0} => \overline{0}\{4\} | S n' => S (S (double n'))
5 end.
   Recursion has to be structural.
1 Inductive even : nat -> Prop :=
2 | even0 : even O
```

```
\beta | evenS : forall x:nat, even x \rightarrow even (S (S x)).
```
Coq 101 - proofs

```
1 Definition even_prop := forall x:nat, even (double x).
2
3 Fixpoint even_proof(x: nat): even (double x) :=
4 match x with
\begin{array}{ccc} 5 & | & 0 & | \end{array} => even0
6 \qquad | \quad S \quad n' \quad \Rightarrow \text{evenS} \text{ (double n')} \text{ (even\_proof n')}7 end.
8
```

```
9 Check even_proof : even_prop.
```
Coq 101 - proofs

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1 Definition even_prop := forall x:nat, even (double x).
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3 Fixpoint even_proof(x: nat): even (double x) :=
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9 Check even_proof : even_prop.
```
The 2nd branch has the type even $S(S(double n'))$, and Coq knows by normalizing the types:

even $S(S(\text{double } n')) \equiv_\beta \text{ even }(\text{double } (S \ n'))$

Recap: Curry-Howard Correspondence

Propositions as types in the context of intuitionistic logic.


```
1 Inductive and (A B:Prop) : Prop :=
```

```
2 conj : A \rightarrow B \rightarrow A \land B
```

```
3 where ''A / \langle B'' : (and A B) : type\_scope.
```

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```

```
1 Inductive or (A B: Prop) : Prop :=
2 | or_introl : A \rightarrow A \setminus B
\beta | or_intror : B -> A \/ B
4 where "A \setminus B'' := (or A \setminus B') : type_scope.
```

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```
1 Inductive False : Prop :=.
```

```
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```

```
1 Inductive False : Prop :=.
```

```
1 Definition not (A:Prop) := A \rightarrow False.
```
2 Notation $" x" := (not x) : type_scope.$

Curry-Howard correspondence in Coq - continued

- 1 Notation "A \rightarrow B" := (forall (_ : A), B) : type_scope.
- 2 Definition iff (A B:Prop) := $(A \rightarrow B) / \ (B \rightarrow A)$.
- 3 Notation "A <-> B" := (iff A B) : type_scope.

Curry-Howard correspondence in Coq - continued

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2 Definition iff (A B:Prop) := (A \rightarrow B) / (B \rightarrow A).
3 Notation "A \leftarrow B" := (iff A B) : type_scope.
1 Inductive ex (A:Type) (P:A \rightarrow Prop): Prop :=
2 ex_intro : forall x:A, P x \rightarrow ex (A:=A) P.
3
4 Notation "'exists' x .. y , p" :=
5 (ex (fun x => .. (ex (fun y => p)) ..)) : type_scope.
```
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4 Notation "'exists' x .. y , p" :=
5 (ex (fun x => .. (ex (fun y => p)) ..)) : type_scope.
1 Inductive eq (A:Type) (x:A) : A -> Prop :=
2 eq_refl : x = x : A3
4 Notation "x = y'' := (eq x y): type_scope.
```
In intuitionistic logics, the law of excluded middle (LEM) and the law of double negation (DNE) are not provable.

- \blacktriangleright IFM: $\forall P.P \vee \neg P$
- \triangleright DNE: $\forall P \neg \neg P \rightarrow P$

By curry-howard correspondence, there are no terms that inhabit the types above.

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However, $\forall P, P \rightarrow \neg \neg P$ can be proved. How?

We will prove that LEM is equivalent to DNE:

- 1 Definition LEM: Prop := forall P: Prop, P \sqrt{P} .
- ² Definition DNE: Prop := forall P: Prop, ~~P -> P.
- ³ Definition LEM_DNE_EQ: Prop := LEM <-> DNE.

$LEM \rightarrow DNE$

```
1 Definition LEM_To_DNE :=
<sup>2</sup> fun (lem: forall P : Prop, P \setminus \check{P} ) (Q:Prop) (q: \check{P} )
       =>
3 match lem Q with
4 \qquad \qquad | or_introl 1 =>
 \frac{1}{2}6
7 | or_intror r =>
8 match (q r) with end
9 \quad \text{end}10
11 Check LEM To DNE : LEM -> DNE.
```
$DNE \rightarrow LEM$

```
1 Definition DNE_To_LEM :=
2 fun (dne: forall P : Prop, \tilde{P} -> P) (Q:Prop) =>
3 \text{ (dne (Q \setminus / \ \text{Q}))}4 (fun H: \tilde{C}(Q \/ \tilde{C}Q) =>
\frac{1}{5} let nq := (fun q: Q => H (or_introl q))
6 in H (or_intror nq)
7 \quad \mathbf{)}.
8
9 Check DNE_To_LEM : DNE -> LEM.
10
11 Definition proof := conj LEM_To_DNE DNE_To_LEM.
12 Check proof : LEM <-> DNE.
```
Dependent Types in Programming Languages

Despite the huge success in proof assistants, its adoption in programming languages is limited.

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- \triangleright Dependent Haskell is proposed by researchers.

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Challenge: the decidability of type checking.

Problem with Type Checking

Value constructors:

 Vec : $\mathbb{N} \rightarrow *$ nil : Vec 0 cons : $\mathbb{N} \to (n:\mathbb{N}) \to V$ ec $n \to V$ ec $n+1$

Appending vectors:

append : $(m:\mathbb{N}) \rightarrow (n:\mathbb{N}) \rightarrow V$ ec $m \rightarrow V$ ec $n \rightarrow V$ ec $(n+m)$ append $= \lambda m:\mathbb{N}, \lambda n:\mathbb{N}, \lambda l$: Vec m. λt : Vec n. match l with \mid nil \Rightarrow t | cons x r y \Rightarrow cons x (r + n) (append r n y t)

Question: How does the type checker know $S(r + n) = n + (S r)$?