Theory of Types and Programming Languages Spring 2022

Week 11

Plan

TODAY:

- 1. type operators
- 2. dependent types

Note: This week's material is not from the TAPL textbook;

- it is mostly from Chapter 2 of "Advanced Topics in Types and Programming Languages" (Benjamin C. Pierce et. al, MIT Press)

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Different Kinds of Maps

What is missing?

$$Term \rightarrow Term (\lambda x.t)$$
 $Type \rightarrow Term (\Lambda X.t)$

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Different Kinds of Maps

What is missing?

Agenda today:

- Type operators
- Dependent types

Type Operators and System F_{ω}

Type Operators

Example. Type operators in Scala:

```
type MkFun[T] = T => T
val f: MkFun[Int] = (x: Int) => x
```

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Type Operators

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Type operators are functions at the type level.

$$\lambda X. T$$

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Three Problems:

- ► Type checking of type operators
- Equivalence of types
- Abstracting over type operators

Kinding

Problem: avoid meaningless types, like *MkFun*[*Int*, *String*].

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Kinding

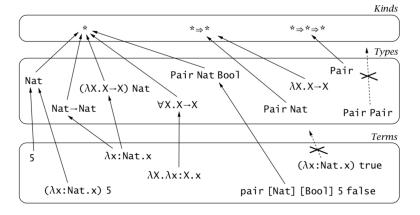
Problem: avoid meaningless types, like *MkFun*[*Int*, *String*].

```
 \begin{array}{lll} * & & \text{proper types, e.g. } \textit{Bool, Int} \rightarrow \textit{Int} \\ * \Rightarrow * & & \text{type operators: map proper type to proper type} \\ * \Rightarrow * \Rightarrow * & & \text{two-argument operators} \\ (* \Rightarrow *) \Rightarrow * & & \text{type operators: map type operators to proper types} \\ \end{array}
```

Kinding

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```



Kinding Notation

By analogy with lambda parameter type annotation, we write:

$$\lambda X :: K. T$$

where K is the kind of X in this abstraction

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Equivalence of Types

Problem: all the types below are equivalent

$$Nat o Bool$$
 $Nat o Id Bool$ $Id Nat o Id Bool$ $Id Nat o Bool$ $Id (Nat o Bool)$ $Id(Id(Id Nat o Bool)$

We need to introduce *definitional equivalence* relation on types, written $S \equiv T$. The most important rule is:

$$(\lambda X :: K. S) T \equiv [X \mapsto T]S$$
 (Q-AppAbs)

And we need one typing rule:

$$\frac{\Gamma \vdash t : S \qquad S \equiv T}{\Gamma \vdash t : T}$$
 (T-Eq)

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First-class Type Operators

Scala supports passing type operators as argument:

```
def makeInt[F[_]](f: () => F[Int]): F[Int] = f()
makeInt[List](() => List[Int](3))
makeInt[Option](() => None)
```

First-class type operators supports *polymorphism* for type operators, which enables more patterns in type-safe functional programming.

System F_{ω} — Syntax

Formalizing first-class type operators leads to *System* F_{ω} :

$$\mathsf{t} ::= \dots \\ \lambda X :: K.\mathsf{t}$$

type abstraction

$$T \rightarrow T$$

$$\forall X :: K.T$$

$$\lambda X :: K.T$$

$$T$$
 T

types

type variable type of functions universal type operator abstraction

operator application

*

$$K \Rightarrow K$$

kinds

kind of proper types kind of operators

System F_{ω} — Semantics

$$\frac{t_1 \longrightarrow t_1'}{t_1 \ t_2 \longrightarrow t_1' \ t_2} \qquad \text{(E-APP1)}$$

$$\frac{t_2 \longrightarrow t_2'}{t_1 \ t_2 \longrightarrow t_1 \ t_2'} \qquad \text{(E-APP2)}$$

$$(\lambda x: T_1.t_1) \ v_2 \longrightarrow [x \mapsto v_2]t_1 \qquad \text{(E-APPABS)}$$

$$\frac{t \longrightarrow t'}{t \ [T] \longrightarrow t' \ [T]} \qquad \text{(E-TAPP)}$$

$$(\lambda X:: \mathcal{K}.t_1) \ [T] \longrightarrow [X \mapsto T]t_1 \ \text{(E-TAPPTABS)}$$

System F_{ω} — Kinding

$$\frac{X :: K \in \Gamma}{\Gamma \vdash X :: K}$$

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: K_2}{\Gamma \vdash \lambda X :: K_1 . T_2 :: K_1 \Rightarrow K_2}$$

$$\frac{\Gamma \vdash T_1 :: K_1 \Rightarrow K_2 \qquad \Gamma \vdash T_2 :: K_1}{\Gamma \vdash T_1 T_2 :: K_2}$$

$$\frac{\Gamma \vdash T_1 :* \qquad \Gamma \vdash T_2 :: *}{\Gamma \vdash T_1 \to T_2 :: *}$$

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: *}{\Gamma \vdash \forall X :: K_1 . T_2 :: *}$$

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: *}{\Gamma \vdash \forall X :: K_1 . T_2 :: *}$$

$$(K-ALL)$$

System F_{ω} — Type Equivalence

$$T \equiv T$$

$$\frac{T \equiv S}{S \equiv T}$$

$$\frac{S \equiv U \qquad U \equiv T}{S \equiv T}$$

$$\frac{S_1 \equiv T_1 \qquad S_2 \equiv T_2}{S_1 \to S_2 \equiv T_1 \to T_2}$$

(K-ALL)

$$\frac{S_2 \equiv T_2}{\forall X :: K_1. S_2 \equiv \forall X :: K_1. T_2}$$

$$\frac{S_2 \equiv T_2}{\lambda X :: K_1. S_2 \equiv \lambda X :: K_1. T_2}$$
 (Q-Abs)

$$\frac{S_1 \equiv T_1 \qquad S_2 \equiv T_2}{S_1 S_2 \equiv T_1 T_2} \tag{Q-APP}$$

$$(\lambda X :: K.T_1) T_2 \equiv [X \mapsto T_2]T_1$$
 (Q-AppAbs)

System F_{ω} — Typing

$$\frac{x: T \in \Gamma}{\Gamma \vdash x: T}$$

$$\frac{\Gamma \vdash T_1 :: * \qquad \Gamma, x: T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x: T_1. t_2 : T_1 \to T_2}$$

$$\frac{\Gamma \vdash t_1 : S \to T \qquad \Gamma \vdash t_2 : S}{\Gamma \vdash t_1 t_2 : T}$$

$$\frac{\Gamma, X:: K_1 \vdash t_2 : T}{\Gamma \vdash \lambda X:: K_1. t_2 : \forall X:: K_1. T_2}$$

$$\frac{\Gamma, X:: K_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda X:: K_1. t_2 : \forall X:: K_1. T_2}$$

$$\frac{\Gamma \vdash t : \forall X:: K. T_2 \qquad \Gamma \vdash T :: K}{\Gamma \vdash t \ [T] : [X \mapsto T] T_2}$$

$$\frac{\Gamma \vdash t : S \qquad S \equiv T \qquad \Gamma \vdash T :: *}{\Gamma \vdash t : T}$$

$$\frac{\Gamma \vdash t : T}{\Gamma \vdash t : T}$$

$$(T-EQ)$$

Example

```
type PairRep[Pair :: * \Rightarrow * \Rightarrow *] = \{
     pair : \forall X. \forall Y. X \rightarrow Y \rightarrow (Pair X Y),
     fst: \forall X. \forall Y. (Pair X Y) \rightarrow X,
     snd: \forall X. \forall Y. (Pair\ X\ Y) \rightarrow Y
def swap[Pair :: * \Rightarrow * \Rightarrow *, X :: *, Y :: *]
     (rep : PairRep Pair)
     (pair : Pair X Y) : Pair Y X
     let x = rep.fst [X] [Y] pair in
     let y = rep.snd[X][Y] pair in
     rep.pair [Y][X]yx
```

The method *swap* works for any representation of pairs.

Properties

Theorem [Preservation]: if $\Gamma \vdash t : T$ and $t \longrightarrow t'$, then $\Gamma \vdash t' : T$.

Theorem [Progress]: if $\vdash t : T$, then either t is a value or there exists t' with $t \longrightarrow t'$.

Dependent Types

Why Does It Matter?

Example 1. Track length of integer vectors in types:

```
Vec :: Nat \rightarrow * first : (n:Nat) \rightarrow Vec (n+1) \rightarrow Int
```

 $(x:S) \to T$ is called dependent function type. It is impossible to pass a vector of length 0 to the function *first*.

Why Does It Matter?

Example 1. Track length of integer vectors in types:

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Example 2. Safe formatting for *sprintf*:

```
\begin{array}{lll} \textit{sprintf} & : & \textit{(f:Format)} \rightarrow \textit{Data(f)} \rightarrow \textit{String} \\ \\ \textit{Data([])} & = & \textit{Unit} \\ \textit{Data('\%' :: 'd' :: cs)} & = & \textit{Nat} * \textit{Data(cs)} \\ \textit{Data('\%' :: 's' :: cs)} & = & \textit{String} * \textit{Data(cs)} \\ \\ \textit{Data(c :: cs)} & = & \textit{Data(cs)} \\ \end{array}
```

Dependent Function Type (a.k.a. ☐ Types)

A dependent function type is inhabited by a dependent function:

$$\lambda x:S. t : (x:S) \rightarrow T$$

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When T does not depend on x, degenerates to function type Notation:

$$S \to T \triangleq (x:S) \to T$$
 where x does not appear free in T

The Calculus of Constructions

The Calculus of Constructions: Syntax

```
t,T ::=
                                                   terms
                                                    sort
                                                    variable
         X
                                                    abstraction
         \lambda x:t.t
         t t
                                                    application
         (x:t) \rightarrow t
                                                    dependent type
                                                   sorts
                                                    sort of proper types
                                                    sort of kinds
Γ ::=
                                                   contexts
                                                    empty context
         \Gamma, x: T
                                                     term variable binding
```

The semantics is the usual β -reduction.

The Calculus of Constructions: Typing

$$\frac{x:T \in \Gamma}{\Gamma \vdash x:T} \text{ (T-VAR)}$$

$$\frac{\Gamma \vdash S: s_1 \qquad \Gamma, x:S \vdash t:T}{\Gamma \vdash \lambda x:S.t: (x:S) \to T} \text{ (T-ABS)}$$

$$\frac{\Gamma \vdash t_1: (x:S) \to T \qquad \Gamma \vdash t_2:S}{\Gamma \vdash t_1 \ t_2: [x \mapsto t_2]T} \text{ (T-APP)}$$

$$\frac{\Gamma \vdash S: s_1 \qquad \Gamma, x:S \vdash T: s_2}{\Gamma \vdash (x:S) \to T: s_2} \text{ (T-PI)}$$

$$\frac{\Gamma \vdash t:T \qquad T \equiv T' \qquad \Gamma \vdash T': s}{\Gamma \vdash t:T'} \text{ (T-CONV)}$$

The equivalence relation $T \equiv T'$ is based on β -reduction.

Example	Type
$\lambda x: \mathbb{N}. \ x+1$	$\mathbb{N} \to \mathbb{N}$
$\lambda f: \mathbb{N} \to \mathbb{N}. f x$	$(\mathbb{N} \to \mathbb{N}) \to \mathbb{N}$

Example	Туре
λx :N. $x + 1$	$\mathbb{N} \to \mathbb{N}$
$\lambda f: \mathbb{N} \to \mathbb{N}. \ f x$	$(\mathbb{N} \to \mathbb{N}) \to \mathbb{N}$
$\lambda X:*. \ \lambda x:X. \ x$	$(X:*) \rightarrow X \rightarrow X$
$\lambda F: * \to *. \ \lambda x: F \ \mathbb{N}. \ x$	$(F:* o *) o (F\;\mathbb{N}) o (F\;\mathbb{N})$

Example	Туре
λx : \mathbb{N} . $x + 1$	$\mathbb{N} \to \mathbb{N}$
$\lambda f: \mathbb{N} \to \mathbb{N}. \ f \ x$	$(\mathbb{N} \to \mathbb{N}) \to \mathbb{N}$
$\lambda X:*. \ \lambda x:X. \ x$	$(X:*) \rightarrow X \rightarrow X$
$\lambda F: * \to *. \ \lambda x: F \ \mathbb{N}. \ x$	$(F:* o *) o (F\;\mathbb{N}) o (F\;\mathbb{N})$
λX:*. X	$* \rightarrow *$
$\lambda F: * \to *. F \mathbb{N}$	$(* \rightarrow *) \rightarrow *$

Example	Туре
λx : \mathbb{N} . $x + 1$	$\mathbb{N} \to \mathbb{N}$
$\lambda f: \mathbb{N} \to \mathbb{N}. \ f \ x$	$(\mathbb{N} \to \mathbb{N}) \to \mathbb{N}$
λX :*. λx : X . x	$(X:*) \rightarrow X \rightarrow X$
$\lambda F: * \to *. \ \lambda x: F \ \mathbb{N}. \ x$	$(F:* o *) o (F\;\mathbb{N}) o (F\;\mathbb{N})$
λX:*. X	$* \rightarrow *$
λF :* \rightarrow *. $F \mathbb{N}$	(* o *) o *
λn :N. Vec n	$\mathbb{N} o *$
$\lambda f: \mathbb{N} \to \mathbb{N}$. Vec (f 6)	$(\mathbb{N} \to \mathbb{N}) \to *$

Strong Normalization

Given the following β -reduction rules

$$\frac{t_1 \longrightarrow t'_1}{\lambda_X: T_1. t_1 \longrightarrow \lambda_X: T_1. \ t'_1}$$

$$\frac{t_1 \longrightarrow t'_1}{t_1 \ t_2 \longrightarrow t'_1 \ t_2}$$

$$(\beta\text{-App1})$$

$$\frac{t_2 \longrightarrow t_2'}{t_1 \ t_2 \longrightarrow t_1 \ t_2'} \tag{\beta-APP2}$$

$$(\lambda x: T_1.t_1)t_2 \longrightarrow [x \mapsto t_2]t_1$$
 $(\beta$ -APPABS)

Theorem [Strong Normalization]: if $\Gamma \vdash t : T$, then there is no infinite sequence of terms t_i such that $t = t_1$ and $t_i \longrightarrow t_{i+1}$.

Pure Type Systems

Dependent Types in Coq

Proof Assistants

Dependent type theories are at the foundation of proof assistants, like Coq, Agda, etc.

By Curry-Howard Correspondence

- ▶ proofs ←→ programs
- ▶ propositions ←→ types

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- ightharpoonup proofs \longleftrightarrow programs
- ▶ propositions ←→ types

Two impactful projects based on Coq:

- ► CompCert: certified C compiler
- Mechanized proof of 4-color theorem

Type Universes in Coq

The rule $\Gamma \vdash Type : Type$ is unsound (Girard's paradox).

$$\Gamma \vdash Prop : Type_{1}$$

$$\Gamma \vdash Set : Type_{1}$$

$$\Gamma \vdash Type_{i} : Type_{i+1}$$

$$\frac{\Gamma, x : A \vdash B : Prop \qquad \Gamma \vdash A : s}{\Gamma \vdash (x : A) \rightarrow B : Prop}$$

$$\frac{\Gamma, x : A \vdash B : Set \qquad \Gamma \vdash A : s \qquad s \in \{Prop, Set\}}{\Gamma \vdash (x : A) \rightarrow B : Set}$$

$$\frac{\Gamma, x : A \vdash B : Type_{i} \qquad \Gamma \vdash A : Type_{i}}{\Gamma \vdash (x : A) \rightarrow B : Type_{i}}$$

Coq 101 - inductive definitions and recursion

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Recursion has to be structural.

Coq 101 - inductive definitions and recursion

| evenS : forall x:nat, even x \rightarrow even (S (S x)).

```
Inductive nat : Type :=
    ΙO
3 | S (n : nat).
  Fixpoint double (n : nat) : nat :=
    match n with
      1 0 => 0
      | S n' => S (S (double n'))
    end.
  Recursion has to be structural.
  Inductive even : nat -> Prop :=
```

 $I \text{ even } 0 : \text{ even } \Omega$

Coq 101 - proofs

Coq 101 - proofs

The 2nd branch has the type even S(S(double n')), and Coq knows by normalizing the types:

```
even S(S(double n')) \equiv_{\beta} even(double(S n'))
```

Recap: Curry-Howard Correspondence

Propositions as types in the context of intuitionistic logic.

Proposition	Term & Type
$A \wedge B$	t:(A,B)
$A \lor B$	t: A + B
A o B	t:A o B
	t : False
$\neg A$	$t:A o extit{False}$
∀x:A. B	$t:(x:A)\to B$
∃ <i>x</i> : <i>A</i> . <i>B</i>	t: (x:A, B)

```
Inductive and (A B:Prop) : Prop :=
conj : A -> B -> A /\ B
where "A /\ B" := (and A B) : type_scope.
```

```
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where "A /\ B" := (and A B) : type_scope.

Inductive or (A B:Prop) : Prop :=
lor_introl : A -> A \/ B
lor_intror : B -> A \/ B
where "A \/ B" := (or A B) : type_scope.
```

```
Inductive and (A B:Prop) : Prop :=
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where "A /\ B" := (and A B) : type_scope.

Inductive or (A B:Prop) : Prop :=
lor_introl : A -> A \/ B
lor_intror : B -> A \/ B
where "A \/ B" := (or A B) : type_scope.

Inductive False : Prop :=.
```

```
1 Inductive and (A B:Prop) : Prop :=
2 \quad conj : A \rightarrow B \rightarrow A / B
where "A /\ B" := (and A B) : type_scope.
1 Inductive or (A B:Prop) : Prop :=
2 | or_introl : A -> A \/ B
1 Inductive False : Prop :=.
Definition not (A:Prop) := A -> False.
2 Notation "~ x" := (not x) : type_scope.
```

Curry-Howard correspondence in Coq - continued

```
Notation "A -> B" := (forall (_ : A), B) : type_scope.
Definition iff (A B:Prop) := (A -> B) /\ (B -> A).
Notation "A <-> B" := (iff A B) : type_scope.
```

Curry-Howard correspondence in Coq - continued

```
Notation "A -> B" := (forall (_ : A), B) : type_scope.
Definition iff (A B:Prop) := (A -> B) /\ (B -> A).
Notation "A <-> B" := (iff A B) : type_scope.

Inductive ex (A:Type) (P:A -> Prop) : Prop :=
ex_intro : forall x:A, P x -> ex (A:=A) P.

Notation "'exists' x .. y , p" :=
(ex (fun x => .. (ex (fun y => p)) ..)) : type_scope.
```

Curry-Howard correspondence in Coq - continued

```
Notation "A -> B" := (forall (_ : A), B) : type_scope.
Definition iff (A B:Prop) := (A \rightarrow B) / (B \rightarrow A).
3 Notation "A <-> B" := (iff A B) : type_scope.
1 Inductive ex (A:Type) (P:A -> Prop) : Prop :=
    ex_intro : forall x:A, P x -> ex (A:=A) P.
3
4 Notation "'exists' x .. y , p" :=
(ex (fun x => ... (ex (fun y => p)) ...)) : type_scope.
  Inductive eq (A:Type) (x:A) : A -> Prop :=
  eq_refl : x = x :> A
3
4 Notation "x = y" := (eq x y) : type_scope.
```

In intuitionistic logics, the law of excluded middle (LEM) and the law of double negation (DNE) are not provable.

- ▶ LEM: $\forall P.P \lor \neg P$
- \triangleright DNE: $\forall P. \neg \neg P \rightarrow P$

By curry-howard correspondence, there are no terms that inhabit the types above.

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- LEM: ∀P.P ∨ ¬P
 DNF: ∀P.¬¬P → P
- By curry-howard correspondence, there are no terms that inhabit the types above.

However, $\forall P. P \rightarrow \neg \neg P$ can be proved. How?

We will prove that LEM is equivalent to DNE:

```
Definition LEM: Prop := forall P: Prop, P \/~P.
Definition DNE: Prop := forall P: Prop, ~~P -> P.
Definition LEM_DNE_EQ: Prop := LEM <-> DNE.
```

$\mathsf{LEM} \to \mathsf{DNE}$

```
Definition LEM_To_DNE :=
     fun (lem: forall P : Prop, P \/ ~ P) (Q:Prop) (q: ~~Q)
       =>
       match lem Q with
3
       | or_introl l =>
         1
6
       | or_intror r =>
         match (q r) with end
       end.
9
10
   Check LEM To DNE : LEM -> DNE.
```

$\mathsf{DNE} \to \mathsf{LEM}$

```
Definition DNE_To_LEM :=
     fun (dne: forall P : Prop, ~~P -> P) (Q:Prop) =>
       (dne (Q \ / ~ Q))
3
         (fun H: ~(Q \ // ~Q) =>
           let nq := (fun q: Q => H (or_introl q))
5
           in H (or_intror nq)
6
         ).
8
   Check DNE_To_LEM : DNE -> LEM.
10
   Definition proof := conj LEM_To_DNE DNE_To_LEM.
11
   Check proof : LEM <-> DNE.
```

Dependent Types in Programming Languages

Despite the huge success in proof assistants, its adoption in programming languages is limited.

- Scala supports path-dependent types and literal types.
- ▶ Dependent Haskell is proposed by researchers.

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Challenge: the decidability of type checking.

Problem with Type Checking

Value constructors:

```
 \begin{array}{lll} \textit{Vec} & : & \mathbb{N} \rightarrow * \\ \textit{nil} & : & \textit{Vec} \ 0 \\ \textit{cons} & : & \mathbb{N} \rightarrow (\textit{n} : \mathbb{N}) \rightarrow \textit{Vec} \ \textit{n} \rightarrow \textit{Vec} \ \textit{n} + 1 \\ \end{array}
```

Appending vectors:

```
\begin{array}{ll} \textit{append} & : & (\textit{m}:\mathbb{N}) \rightarrow \textit{(n}:\mathbb{N}) \rightarrow \textit{Vec } \textit{m} \rightarrow \textit{Vec } \textit{n} \rightarrow \textit{Vec } (\textit{n}+\textit{m}) \\ \textit{append} & = & \lambda \textit{m}:\mathbb{N}.\ \lambda \textit{n}:\mathbb{N}.\ \lambda \textit{l}:\textit{Vec } \textit{m}.\ \lambda \textit{t}:\textit{Vec } \textit{n}. \\ & & \textit{match } \textit{l} \textit{ with } \\ & | \textit{nil} \Rightarrow \textit{t} \\ & | \textit{cons } \textit{x} \textit{ r} \textit{ y} \Rightarrow \textit{cons } \textit{x} \textit{ (r+\textit{n})} \textit{ (append } \textit{r} \textit{ n} \textit{ y} \textit{ t)} \end{array}
```

Question: How does the type checker know S(r+n) = n + (Sr)?